# Dealing with noise

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## Where are we so far?

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So far, we've imported and transformed our measures, combined them with our design information, preprocessed, processed, plotted, and analyzed our data. Here, we're going to learn potential strategies for dealing with noise in our growth curve data.

If you haven't already, load the necessary packages.

library(gcplyr)

```
library(dplyr)
library(ggplot2)
library(tidyr)
```

## Introduction

Oftentimes, growth curve data produced by a plate reader will have some noise in it. Since gcplyr does model-free analyses, our approach can sometimes be sensitive to noise, necessitating steps to reduce the effects of noise.

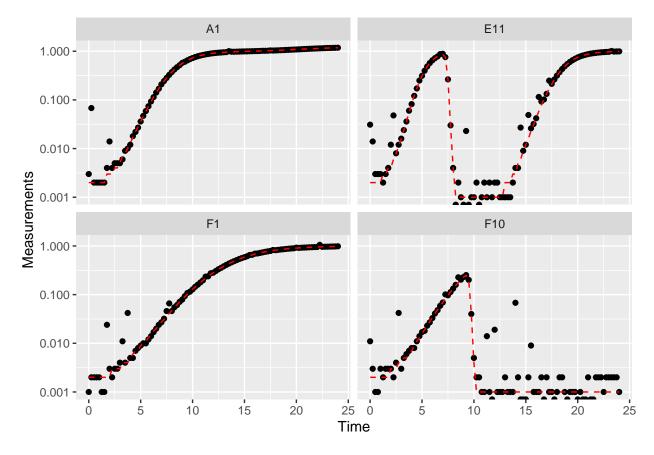
When assessing the effects of noise in our data, one of the first steps is simply to visualize our data, including both the raw data and any derivatives we'll be analyzing. This is especially important because per-capita derivatives can be very sensitive to noise, especially when density is low. By visualizing our data, we can assess whether the noise we see is likely to throw off our analyses.

Broadly speaking, there are three strategies we can use to deal with noise.

- 1. Excluding low-density data points
- 2. Using fitting during derivative calculations
- 3. Smoothing the raw data

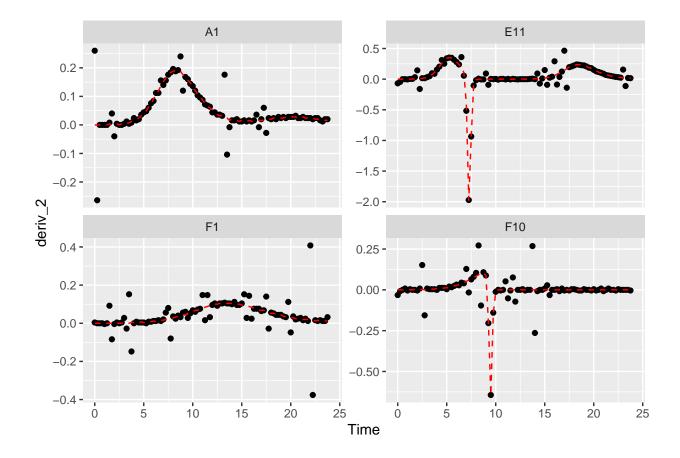
Each approach is progressively more involved, so I recommend trying them out in that order. Typically, noise is most problematic in the derivatives, and all three approaches will help with that. However, if you're dealing with substantial noise in your raw density data, only approach #3 will help.

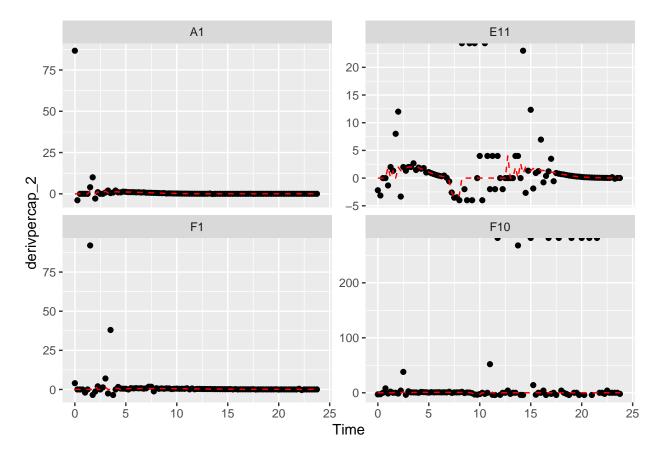
Let's start by pulling out some example data. The example data here is the same example data we've been working with, along with a version of that data with simulated noise added to it.



Great! Here we can see how the noisy (points) and noiseless (red line) data compare. We've plotted our data with log-transformed y-axes, which are useful because exponential growth is a straight line when plotted on a log scale. log axes also reveal another common pattern: random noise tends to have a much larger effect at low densities.

This level of noise doesn't seem like it would mess up calculations of maximum density or area under the curve much, so that's not enough of a reason to smooth. But let's look at what our derivatives look like.

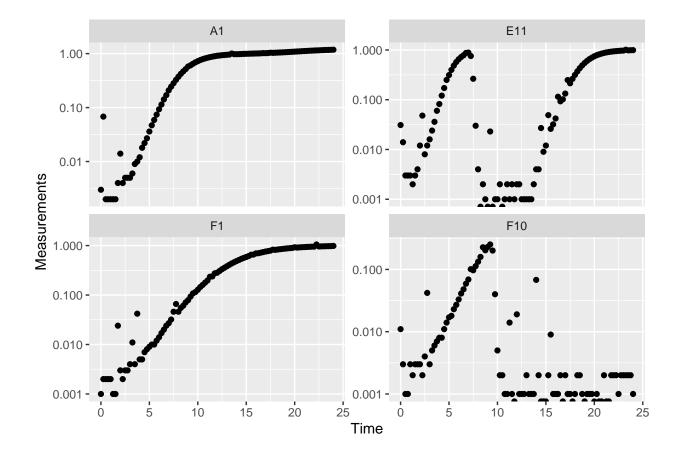


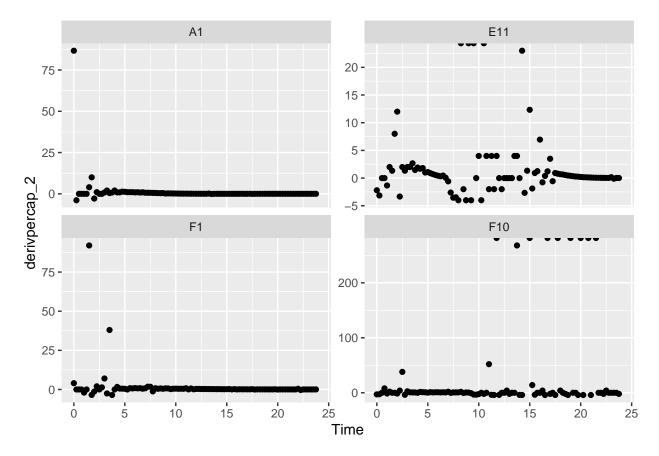


Those values are jumping all over the place! Let's see what we can do to address this.

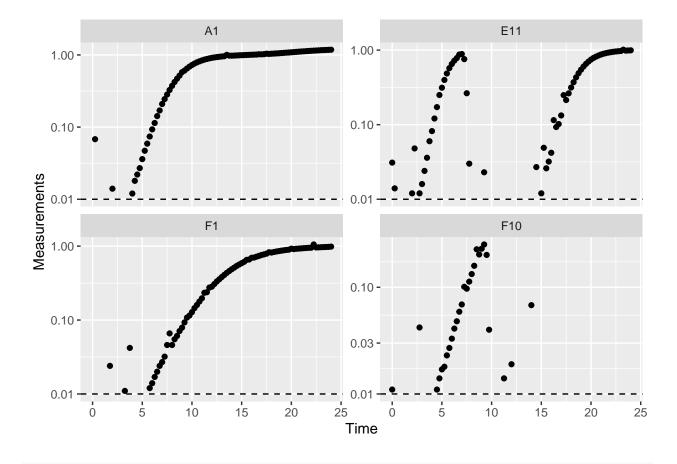
## Summarizing on subsets of derivatives

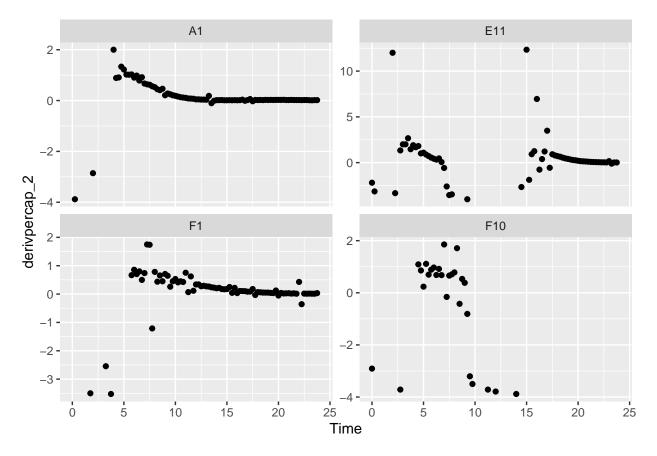
One strategy we can employ when dealing with noisy data is excluding data points where the density is near 0. If we compare our per-capita growth rates and our density plots, we'll see that most of the noise occurs when the density is very close to 0:





Per-capita growth rates are often very noisy when the density is close to 0, so it can make sense to simply exclude those data points.





When we limit our analysis to data points where the density is not too close to 0, much of the noise in our per-capita derivative disappears.

To take this to the final step, we can use these cutoffs in our summarize commands to calculate the maximum growth rate of the bacteria when their density is at least 0.01.

```
ex_dat_mrg_sum <-
  summarize(group_by(ex_dat_mrg, Well, Bacteria_strain, Phage, noise),
            max_growth_rate = max(derivpercap_2[Measurements > 0.01],
                                   na.rm = TRUE))
#> `summarise()` has grouped output by 'Well', 'Bacteria_strain', 'Phage'. You can
#> override using the `.groups` argument.
head(ex_dat_mrg_sum)
#> # A tibble: 6 x 5
#> # Groups:
               Well, Bacteria_strain, Phage [3]
#>
     Well Bacteria_strain Phage
                                        noise max_growth_rate
     <fct> <chr>
                            < chr >
                                        <chr>
                                                         <dbl>
#>
#> 1 A1
           Strain 1
                           No Phage
                                        No
                                                          1.23
#> 2 A1
                                                          2
           Strain 1
                           No Phage
                                        Yes
#> 3 E11
           Strain 29
                           Phage Added No
                                                         2.11
#> 4 E11
           Strain 29
                           Phage Added Yes
                                                         12.3
#> 5 F1
           Strain 31
                           No Phage
                                        No
                                                          0.8
#> 6 F1
           Strain 31
                           No Phage
                                        Yes
                                                          1.75
```

## Fitting during derivative calculation

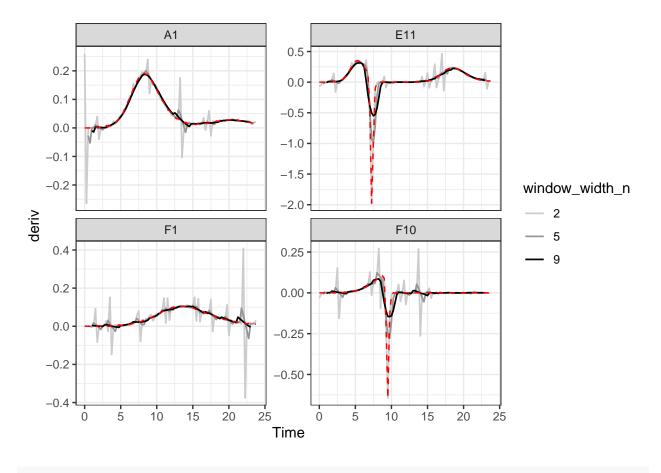
The next approach to try is to calculate derivatives by fitting a line to multiple points. (You might recall we previously used this in the Calculating Derivatives article vignette("gc05\_process").)

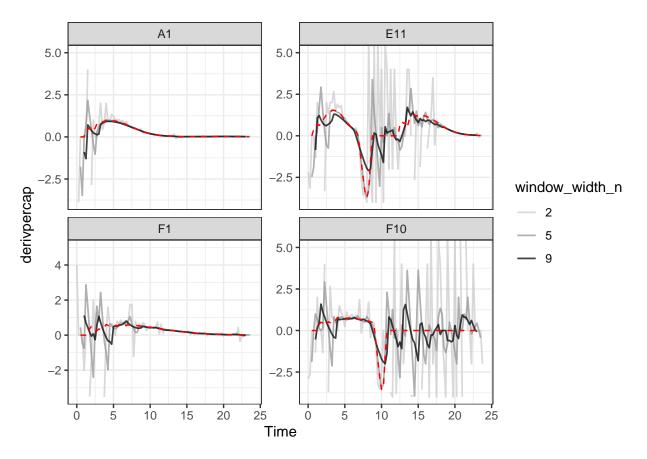
To use the fitting functionality of calc\_deriv, specify the width of the moving window using window\_width, window\_width\_n, window\_width\_frac, or window\_width\_n\_frac. Wider windows will be more smoothed.

Fitting using a moving window is subject to a trade off between the amount of variance (noise) that remains and the amount of bias added to your data. A small window will allow higher variance but add little bias, while a wide window will allow less variance but add more bias.

Thus, I recommend using as small a window as possible, like window\_width\_n = 3 or window\_width\_n = 5. The best way to figure out what values to use for your data are to try different window widths and plot the results, then choose the smallest one that is sufficient for your analyses to succeed.

```
ex_dat_mrg <-
  mutate(group_by(ex_dat_mrg, Well, Bacteria_strain, Phage, noise),
         deriv_5 = calc_deriv(x = Time, y = Measurements,
                            window_width_n = 5),
         derivpercap_5 = calc_deriv(x = Time, y = Measurements,
                                   percapita = TRUE, blank = 0,
                                   window width n = 5),
         deriv_9 = calc_deriv(x = Time, y = Measurements,
                            window width n = 9),
         derivpercap_9 = calc_deriv(x = Time, y = Measurements,
                                   percapita = TRUE, blank = 0,
                                   window_width_n = 9))
#Reshape our data for plotting purposes
ex_dat_mrg_wide <-
  pivot_longer(ex_dat_mrg, cols = starts_with("deriv"),
               names_to = c("deriv", "window_width_n"), names_sep = "_")
ex_dat_mrg_wide <-
  pivot_wider(ex_dat_mrg_wide, names_from = deriv, values_from = value)
#Plot derivative
ggplot(data = dplyr::filter(ex_dat_mrg_wide, noise == "Yes"),
       aes(x = Time, y = deriv)) +
  geom_line(aes(color = window_width_n), linewidth = 0.6) +
  facet wrap(~Well, scales = "free y") +
  geom_line(data = dplyr::filter(ex_dat_mrg_wide,
                                 noise == "No", window width n == 2),
            lty = 2, color = "red") +
  scale_color_grey(start = 0.8, end = 0) +
 theme_bw()
#> Warning: Removed 13 rows containing missing values (`qeom_line()`).
#> Warning: Removed 1 row containing missing values (`geom_line()`).
```





As we can see, increasing the width of the window reduces the effects of noise, getting us closer to the noiseless data (red line). However, it also starts making peaks shorter and valleys shallower. Finding the right width that balances those two effects is the key to choosing the right window\_width.

## Smoothing raw data

The final approach to dealing with noise is to smooth the raw density data. gcplyr has a smooth\_data function that can carry out such smoothing. smooth\_data has five different smoothing algorithms to choose from: moving-average, moving-median, loess, gam, and smooth.spline.

- moving-average and moving-median are simple smoothing algorithms that primarily act to reduce the effects of outliers on the data
- loess, gam, and smooth.spline are spline-fitting approaches that use polynomial-like curves, which produces curves with smoothly changing derivatives, but can in some cases create curvature artifacts not present in the original data

Generally, I recommend sticking to the first two algorithms, alone or in combination, since the others tend to add artifacts to the derivatives of growth curve data.

**Regardless of which smoothing algorithm you use, you will need to set a tuning parameter** that controls how "smoothed" the data are. That choice is subject to a trade off between the amount of variance (noise) that remains and the amount of bias added to your data. Choosing a value that smooths your data less will allow higher variance but will add little bias to your data, while choosing a value that smooths your data more will allow less variance but add more bias to your data. Because of this, I generally recommend

choosing the value that smooths your data as little as necessary for your analyses to work. For more details, see the Choosing tuning parameter values section.

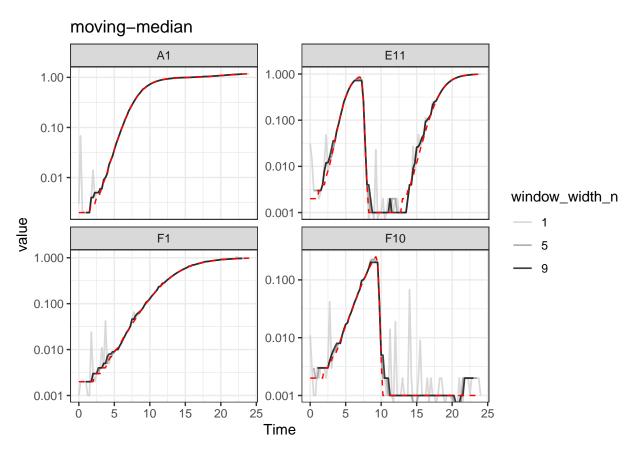
Additionally, when sharing your findings, it's important to be transparent by sharing the raw data and smoothing methods, rather than presenting the smoothed data as your source.

To use smooth\_data, pass your x and y values, your method of choice, and any additional arguments needed for the method. It will return a vector of your smoothed y values.

#### Smoothing with moving-median

For moving-median, specify the width of the moving window using window\_width, window\_width\_n, window\_width\_frac, or window\_width\_n\_frac. Wider windows will be more smoothed. Here, we'll show moving medians with windows that are 5 and 9 data points wide (movemed\_1 is just our raw, unsmoothed data).

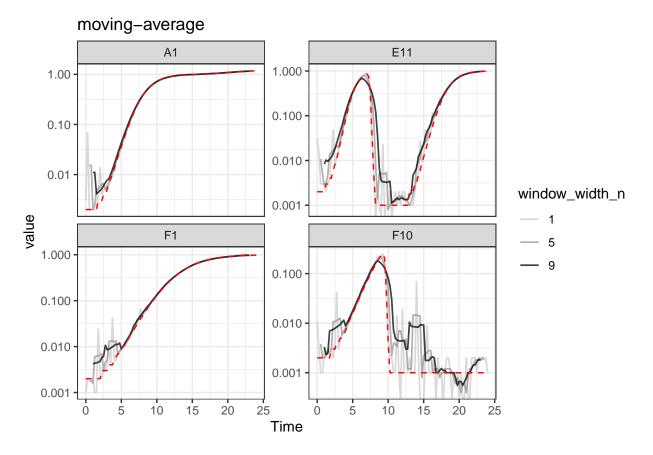
```
ex_dat_mrg <-
  mutate(group_by(ex_dat_mrg, Well, Bacteria_strain, Phage, noise),
         movmed_1 = Measurements,
         movmed_5 =
           smooth_data(x = Time, y = Measurements,
                       sm_method = "moving-median", window_width_n = 5),
         movmed_9 =
           smooth_data(x = Time, y = Measurements,
                       sm_method = "moving-median", window_width_n = 9))
#Reshape our data for plotting purposes
ex_dat_mrg_wide <-
  pivot_longer(ex_dat_mrg, cols = starts_with("movmed"),
              names_prefix = "movmed_", names_to = "window_width_n")
#Plot data
ggplot(data = dplyr::filter(ex dat mrg wide, noise == "Yes"),
       aes(x = Time, y = value)) +
  geom_line(aes(color = window_width_n), linewidth = 0.6, alpha = 0.75) +
  facet_wrap(~Well, scales = "free_y") +
  geom_line(data = dplyr::filter(ex_dat_mrg_wide,
                                 noise == "No", window_width_n == 1),
           lty = 2, color = "red") +
  scale_color_grey(start = 0.8, end = 0) +
  scale_y_log10() +
  ggtitle("moving-median") +
  theme_bw()
#> Warning: Transformation introduced infinite values in continuous y-axis
#> Warning: Removed 12 rows containing missing values (`geom_line()`).
```



Here we can see that moving-median has done a great job excluding noise without biasing our data very far from the true values (red line). However, it has produced a smoothed density that is fairly "jumpy", something that is common with moving-median. To address this, you often will need to combine moving-median with other smoothing methods.

#### Smoothing with moving-average

For moving-average, specify the width of the moving window using window\_width, window\_width\_n, window\_width\_frac, or window\_width\_n\_frac. Wider windows will be more smoothed. Here, we'll show moving averages with window\_width\_n values of 5 or 9 data points wide (movavg\_1 is just our raw, unsmoothed data).

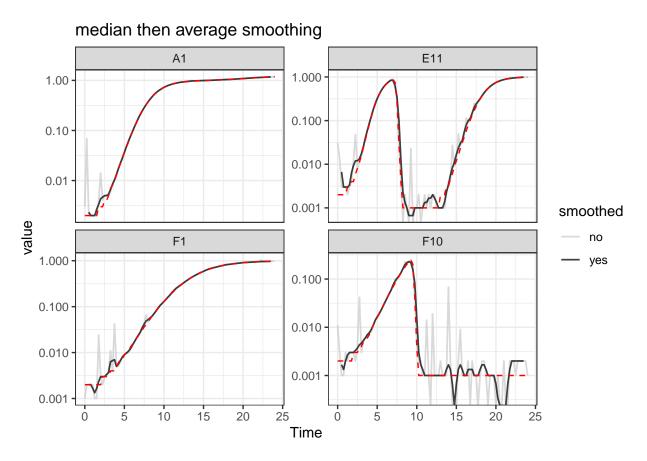


Here we can see that **moving-average** has helped reduce the effects of some of that early noise. However, as the window width gets larger, it starts biasing our data more strongly [e.g. underrepresenting the maximum density peaks relative to the true value (red line)].

#### Combining multiple smoothing methods

Often, combining multiple smoothing methods can provide improved results. For instance, moving-median is particularly good at removing outliers, but not very good at producing smoothly changing data. In contrast, moving-average works well at producing smoothly changing data, but isn't as good at removing outliers. Often, we can get the best of both by using moving-median first, followed by moving-average:

```
ex_dat_mrg <-
  mutate(group_by(ex_dat_mrg, Well, Bacteria_strain, Phage, noise),
         smoothed no = Measurements,
         sm med3 =
           smooth_data(x = Time, y = Measurements,
                       sm_method = "moving-median", window_width_n = 3),
         #Note that for the second round, we're using the
         #first smoothing as the input y
         smoothed_yes =
           smooth_data(x = Time, y = sm_med3,
                       sm_method = "moving-average", window_width_n = 3))
#Reshape our data for plotting purposes
ex_dat_mrg_wide <-
 pivot_longer(ex_dat_mrg, cols = starts_with("smoothed"),
              names_to = "smoothed", names_prefix = "smoothed_")
#Plot data
ggplot(data = dplyr::filter(ex_dat_mrg_wide, noise == "Yes"),
       aes(x = Time, y = value, color = smoothed)) +
 geom_line(linewidth = 0.6, alpha = 0.75) +
  scale_color_grey(start = 0.8, end = 0) +
 facet_wrap(~Well, scales = "free_y") +
  geom_line(data = dplyr::filter(ex_dat_mrg_wide,
                                 noise == "No", smoothed == "no"),
            lty = 2, color = "red") +
  scale_y_log10() +
  ggtitle("median then average smoothing") +
  theme_bw()
#> Warning: Transformation introduced infinite values in continuous y-axis
#> Warning: Removed 4 rows containing missing values (`geom_line()`).
```



Here we can see that the combination of minimal moving-median and moving-average smoothing has produced a curve that has most of the noise removed with minimal introduction of bias relative to the true values (red line).

#### Smoothing with other methods

I typically recommend against using other smoothing algorithms, since they have a tendency to add artifacts to the derivatives of growth curve data. However, they may work for your analyses, so if you are considering using them make sure to plot the smoothed output to check for any introduced artifacts.

For loess, the tuning parameter is the span argument. loess works by doing fits on subset windows of the data centered at each data point. span is the width of the window, as a fraction of all data points. span values typically are between 0 and 1, and larger values are more "smoothed". The fits can be linear (degree = 1) or polynomial (typically degree = 2).

For gam, the primary tuning parameter is the k argument. gam works by doing fits on subsets of the data and linking these fits together. k determines how many link points ("knots") it can use. If not specified, the default k value for smoothing a time series is 10, with smaller values being more "smoothed". However, unlike earlier methods, k values that are too large are also problematic, as they will tend to 'overfit' the data.

For smooth.spline, the primary tuning parameters are df and spar. df is the number of degrees of freedom, and must be between 1 and the number of unique x values. spar is the smoothing parameter, and is typically between 0 and 1.

#### Choosing tuning parameter values

Given that smoothing reduces the variance of your data but adds bias, how can you know the right value of the tuning 'smoothness' parameter for your data?

One way you can choose is by trying smoothing with different tuning parameter values, plotting the results, and then choosing the one that smooths your data as little as necessary for your analyses to work. This approach is especially useful if you're trying to deal with noise that is most strongly affecting your derivatives.

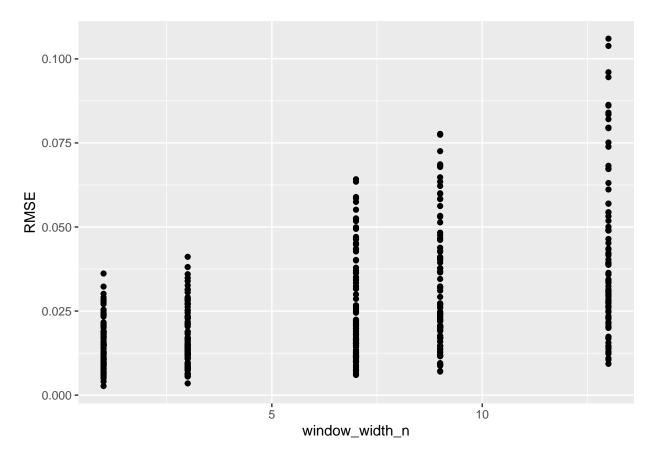
An alternative way is to use cross-validation to attempt to estimate the best smoothing parameter value. Cross-validation works by randomly splitting the data into blocks of roughly equal size, leaving out one block and smoothing the data, then seeing how close the smoothed values are to the left-out data, reporting the average error across all the blocks. We can then repeat this whole process at different values of the smoothing parameter, testing which smoothing parameter value gives us the lowest error. Note, however, that this approach doesn't quantify how well the smoothing improved your derivatives.

To do cross-validation of smoothing parameters, use train\_smooth\_data. train\_smooth\_data works similar to smooth\_data, except that instead of returning the smoothed data values, it returns the average accuracy metrics. Because of this, we have to use train\_smooth\_data within the dplyr function reframe, which works like summarize except that it allows multiple rows to be returned.

By default, train\_smooth\_data will test an evenly spaced grid of three values of the smoothing parameter. Usually, that's not enough values, so you'll want to set the number of values to test with tuneLength (more values will take longer to calculate).

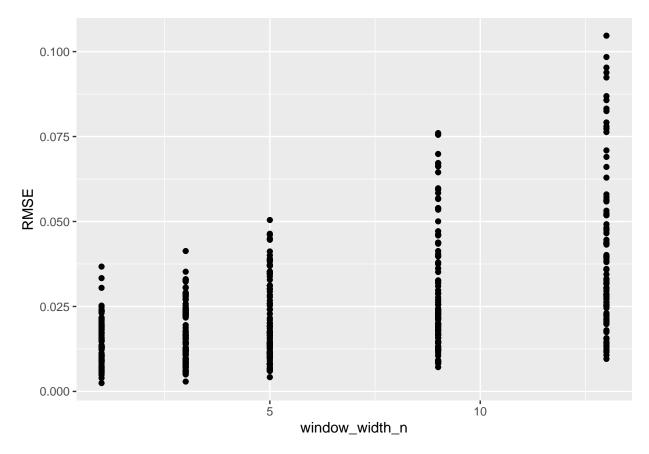
```
ex_dat_mrg_fortraining <- make_example(vignette = 7, example = 2)</pre>
#> Joining with `by = join_by(Well)`
training_results <-</pre>
  reframe(group_by(ex_dat_mrg_fortraining, Bacteria_strain, Phage, Well),
          train smooth data(x = Time, y = Measurements,
                    sm_method = "moving-average",
                   tuneLength = 5))
#> Loading required package: lattice
head(training results)
#> # A tibble: 6 x 10
    Bacteria strain Phage
                                                           RMSE Rsquared
#>
                                  Well window width n
                                                                              MAE RMSESD
#>
     < chr >
                     \langle chr \rangle
                                  \langle fct \rangle
                                               <dbl> <dbl> <dbl> <dbl>
                                                                            <dbl>
                                                                                     <dbl>
#> 1 Strain 1
                     No Phage
                                  A1
                                                      1 0.0105
                                                                    0.999 0.00446 0.0124
#> 2 Strain 1
                     No Phage
                                                                    1.00 0.00425 0.00699
                                  A1
                                                      3 0.00842
#> 3 Strain 1
                     No Phage
                                                      7 0.00975
                                                                    1.00 0.00636 0.00590
                                  A1
                                                                    0.999 0.00786 0.00543
#> 4 Strain 1
                     No Phage
                                  A1
                                                      9 0.0116
                     No Phage
#> 5 Strain 1
                                  A1
                                                     13 0.0169
                                                                    0.999 0.0119 0.00493
#> 6 Strain 1
                     Phage Added A7
                                                      1 0.0159
                                                                    0.937 0.00702 0.0131
#> # i 2 more variables: RsquaredSD <dbl>, MAESD <dbl>
```

We can see that train\_smooth\_data has given us a number of accuracy metrics. The first one is 'RMSE', which stands for "root mean squared error" and is often a good default value to use (where lower values are better) to decide what the best parameter value is.



Based on this plot, a window\_width\_n of 1 has the lowest average error of all the values we tested.

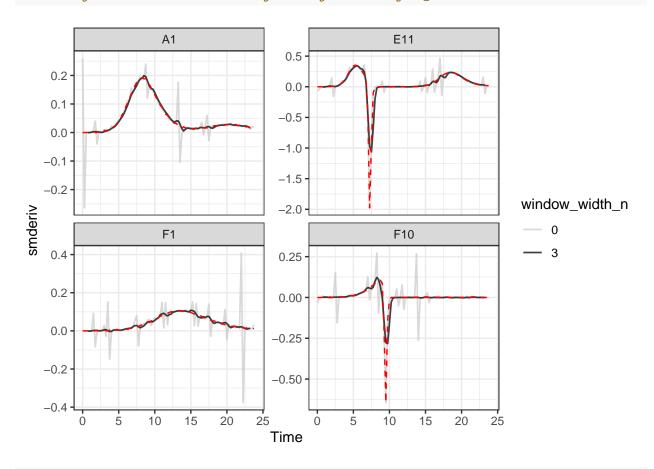
However, often you'll want to test different values from the defaults in train\_smooth\_data. To do so, specify exactly what values you want to test with the tuneGrid argument:

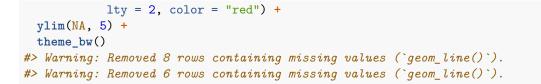


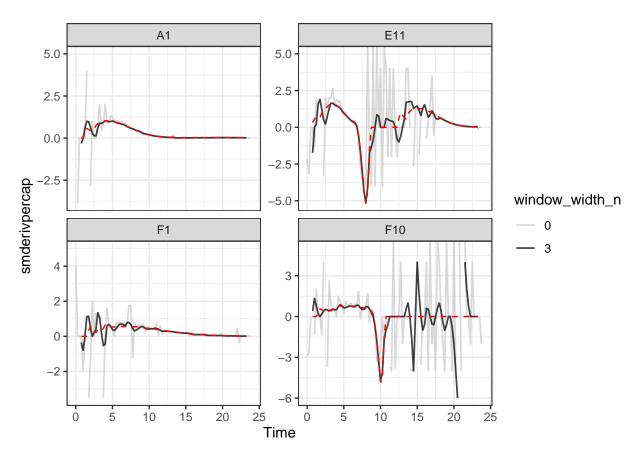
Here we can see for our example data that cross-validation suggests little smoothing is necessary. This makes sense, since our example data has noise that is most problematic for our derivatives, and cross-validation doesn't consider the derivatives. For your data, I suggest combining cross-validation and manual observation of different smoothings to decide the best smoothing parameter value to use.

## Calculating derivatives of smoothed data

Once you've smoothed your data, you can calculate derivatives using the smoothed data. Combining smoothing of raw data and fitting using multiple points for calculating derivatives can be a powerful combination for reducing the effects of noise while minimizing the introduction of bias.







Here we can see that calculating derivatives from smoothed raw data can be a powerfully useful combination.

## What's next?

Now that you've analyzed your data and dealt with any noise, there's just some concluding notes on best practices for running statistics, merging growth curve analyses with other data, and additional resources for analyzing growth curves.

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